

ROLE PLAY FOR THE RITE OF RECONCILIATION

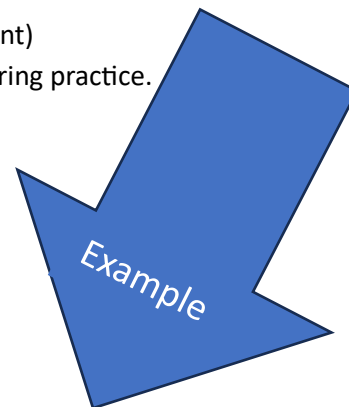
SETUP:

- Place two chairs facing each other.
- Take turns playing the priest and the person going to Reconciliation (Penitent)
- Use made up sins if you don't feel comfortable confessing your real sins during practice.

DISCUSS:

John 15:9, 11 – “As the Father loves me, so I also love you. Remain in my love. I have told you this so that my joy may be in you and your joy may be complete.”

- What joy must God feel to have you remain with Him?
- What do you feel preparing for this sacrament?



Priest Sits in a chair

Penitent Sits across from the priest

In the name of the Father and of the Son and of the Holy Spirit.

Priest Gives invitation to confess

Please trust in God's love, you may confess your sins.

Penitent Confess sins – By using an examination of conscience confess those things that are blocks between you and God.

I am sorry for all my sins but especially for: telling a lie to get out of trouble, for making time for video games but not making time for prayer, for fighting with my parents when they ask me to do things. For these and all others I am sorry.

Priest Gives Penance

For your penance say the “Our Father” and think about the ways you can show care for the people you love in your life. Now you may say your Act of Contrition.

Penitent Act of Contrition - Prayer that let's God know we are sorry and ready to try again with His help. We will recite this as a group at the service.

My God, I am sorry for my sins with all my heart. In choosing to do wrong and failing to do good, I have sinned against you whom I should love above all things. I firmly intend, with your help, to do penance, to sin no more, and to avoid whatever leads me to sin. Our Savior Jesus Christ suffered and died for us. In his name, my God have mercy.

Priest Absolution

Through the ministry of the Church may God give you pardon and peace and I absolve you from your sins in the name of the Father, and of the Son, and of the Holy Spirit.

Penitent

Amen!

Priest Dismissal